Minutes of the Regular Meeting of the Council for the Resort Village of Beaver Flat Held the 7th day of December 2021 at the Days Inn, 105 George Street W, Swift Current, SK

Present: Mayor Bill Bresett, Councillors Leroy Ecklund and Ellery Janz and Administrator Betty Moller

Call to Order:

A quorum being present, Mayor Bresett called the meeting to order at 7:00 pm.

Agenda:

2021-113 Janz/ Ecklund

THAT the agenda for the December 7th 2021 meeting be recognized as circulated. CARRIED.

Minutes:

2021-114 Ecklund/Janz

THAT the minutes of the regular Council meeting held November 9th 2021 be approved as circulated.

CARRIED.

Accounts and Financial Statements:

2021-115 Ecklund /Janz

THAT the Bank Reconciliation for November 2021 be approved.

CARRIED.

2021-116 Janz/Ecklund

THAT the Financial Statement for November 2021 be approved.

CARRIED.

2021-117 Janz/ Ecklund

THAT the list of cheques as presented be approved.

CARRIED.

Old Business-

Work continues on water pump installation.

Delegation-

None

Correspondence:-

None.

Bylaws:

None

New Business:

2021-118 Janz/Ecklund

That:

- The Council of the Resort Village of Beaver Flat confirms the municipality meets the following eligibility requirements to receive the Municipal Revenue Sharing Grant.
- Submission of the 2020 Audited Financial Statement to the Ministry of Government Relations;
- Submission of the 2020 Public Report on Municipal Waterworks to the Ministry of
- Government Relations was not necessary as the municipality does not run a Municipal
- Waterworks System
- • In Good Standing with respect to the reporting and remittance of Education Property Taxes;
- Adoption of a Council Procedures Bylaw;
- • Adoption of an Employee Code of Conduct;
- All members of council have filed and annually updated their Public Disclosure Statements, as required;

Next Meeting:		CARRIED
	12 th 2022 held at the Days Inn, Swift Cur	rent Saskatchewan, at CARRIED
Adjournment: 2021-119 Ecklund THAT this meeting be adjourned.		CARRIED
Mayor	Administrator	